INSTRUCTIONS FOR PLAYING PSYCHE - THE GAME:

START the game on planet Earth. Roll the die and move the piece the number of spaces shown on the die. Follow the instructions on the square. If no instructions, game play continues.

- Move the number of spaces marked on the arrow in the direction indicated.
- Solar charge the batteries with the probe's solar panels. Move ahead 1 space.
- Solar flare knocks out systems temporarily. Move back 1 space.
- Cosmic winds can benefit or delay the journey. Follow the wind in the direction indicated.
- Stop errors are software malfunctions. Miss 1 turn while the error is remedied.
- Player must stop here and choose orbital insertion path. Continue until the inserter operates in the same direction.
- To win, the exact number must be rolled on the die to land on FINISH.

**Lorem ipsum**

**PSYCHE**

**THE GAME**